

JASMINE DANIEL

FRONTEND ENGINEER

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SUMMARY

Frontend engineer specializing in turning Figma designs into pixel accurate, responsive, accessible products with React, Next.js, and TypeScript. Known for builds that match the design down to the detail and components teams can reuse. HNG Internship finalist (top 140 of 10,000+).

EDUCATION

2023 - 2028 [Bachelor's degree]

UNIVERSITY OF THE PEOPLE

Computer Science

2025 - 2026 [Higher National Diploma]

ALT SCHOOL AFRICA

Software Engineering

SKILLS

Languages: HTML5, CSS3, JavaScript (ES6+), TypeScript

Frameworks and Libraries: React.js, Next.js, Vue 3, SvelteKit, Tailwind CSS

State and Data: Zustand, REST API integration, Supabase, Firebase

Tooling and Workflow: Git and GitHub, Vite, Figma to code, design handoff, Notion, Slack

Design and UX: Figma, Adobe XD, Photoshop, CorelDRAW, Wireframing, Responsive design, UX research

Backend (familiar): Node.js, Express.js, Python

PROJECTS

- **Carefinder** - Nigerian hospital directory with geospatial search. Users find nearby verified facilities on an interactive map backed by location aware queries. **Built with:** React, TypeScript, Vite, Supabase, PostGIS, Mapbox [live demo = <https://carefinder-v1.vercel.app/>] · [GitHub = <https://github.com/JasmineODaniel/Carefinder>]
- **Filtro** - Filtro Visual query builder that lets users structure and refine filter conditions on data visually, without writing complex queries. **Built with:** Next.js, Zustand, TypeScript. [live demo = <https://filtro-v1.vercel.app/>] · [GitHub = <https://github.com/JasmineODaniel/Filtro>]
- **CLOUUDS (in progress)** - Full blog and SaaS platform. Translated the design into a faithful, responsive implementation; building out email automation and core features. **Built with:** Next.js, TypeScript
- **DocMaete (In Progress)** - Built for students to help study and interact with large PDFs or handouts more effectively.

EXPERIENCE

WEAVE JAN 2025 - PRESENT [REMOTE] Frontend Developer [Apprenticeship]

- Work closely from Figma designs, collaborating with the team to bring them to life as live, responsive, pixel perfect web pages using Next.js, TypeScript, and Tailwind CSS. -
- Translate design handoffs into clean, reusable production code, integrating automations and core functionality through to launch.

HNG JUL 2024- JUNE 2026 [REMOTE] Frontend Developer [Seasonal]

- HNG Internship Finalist placed among the final 140 participants out of 10,000+ entrants.
- Worked with developers, designers, product managers, and mentors across the product development process.
- Contributed to taking a product from idea to launch under feedback, deadlines, and changing requirements.
- Observed and participated in how cross-functional teams coordinate and ship products under tight timelines.

GAOTEK OCT 2024-FEB 2025 [REMOTE] UI UX Designer (Intern)

- Defined brand foundations including logo, typography, and color, and produced a brand guide used across product surfaces.
- Designed wireframes and prototypes for web and mobile applications. -
- Built user flows and interfaces informed by UX research

AMH AUG 2022-JULY 2025 {HYBRID} Social Media Manager | Graphics Designer (

- Managed multiple social media platforms, ensuring a consistent brand voice.
- Designed and created engaging graphic and written content.
- Scheduled posts, managed live events, and boosted engagement by 30%.